

Architects in Schools
Spring Break Camp

DAY 3

Feedback Makes Our Designs Better

*Please complete Day 2 activities
before moving ahead*

afo

architecture foundation of oregon

Hi architects! Can you believe that we are already on Day 3 of our Camp? We hope that you are having as much fun as we are!

Did you know that architects and designers need to be **good listeners** in order to do their best work? Today, we are going to talk about how we can be better designers and creators when we can express the ideas and stories of others through our designs. This relates to the idea of collaboration that Sina, Cleo, and Kayin talked a little about in the Day 1 camp video.

Now let's explore the part of the design process where we ask for **feedback** and **revise** our designs. It is important for designers to ask others for feedback as they plan their design because many people experience and are impacted by the spaces and products they create. Take a monument for example. Many, many people go to visit monuments like the Statue of Liberty every day. Designers must think about what sort of experience someone will have when visiting a space they designed and how they can give visitors an experience that aligns with their core principles. The best way to do that is ask people for feedback!

As you move forward with your monument design today, you will get to ask for other people's ideas and decide how to incorporate their ideas to make your design even better!

Today's Themes

Keep these in mind as you work through today's lesson

FEEDBACK

REVISION

Today's Schedule

1. Work your way through this document, the Day 3 Lesson!
2. In this document you will find a link to a daily camp video and lots of other exciting content and links to explore!
3. After you watch the daily camp video and read through this document, begin the activities in your **Architect Journal**.
4. Watch the recorded **LIVE Activity** from last summer for more tips.
5. Continue working in your journal after the live activity.
6. Complete the bonus challenge in your journal if you want to do more!

Day 3 Materials List

Keep these materials nearby as you work through today's lesson

- Your Architect Journal
- Your Core Principles Tent Card from Day 1
- A few sheets of paper
- Pencil and eraser
- Colored pencils, markers or crayons (something to color with)
- A flat surface to work on

Warm Up

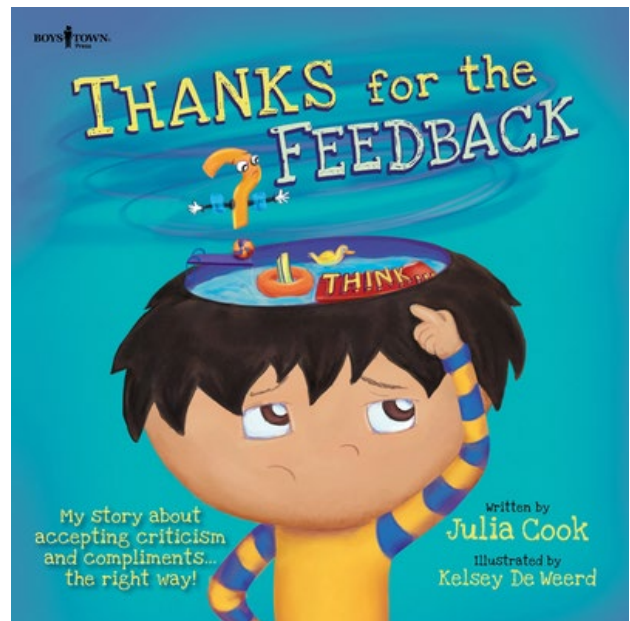
We know that when you care a lot about a project you are working on (in this case, the design of your monument), listening and responding to feedback can be hard! But, feedback and knowing how to use it can help us grow.

Let's listen to this story to help us think about how to approach feedback so that we can create better work and know that we are doing our best in this process. We are proud of all the work you have done so far!

Thanks for the Feedback... I Think?

Watch now:

<https://youtu.be/cpmn04ka9hU>



Day 3 Vocabulary

Today's words to remember are:

Clarify is to make something easier to understand.

Constructive Criticism is feedback given to improve the quality of something by providing specific and helpful comments to create a positive outcome.

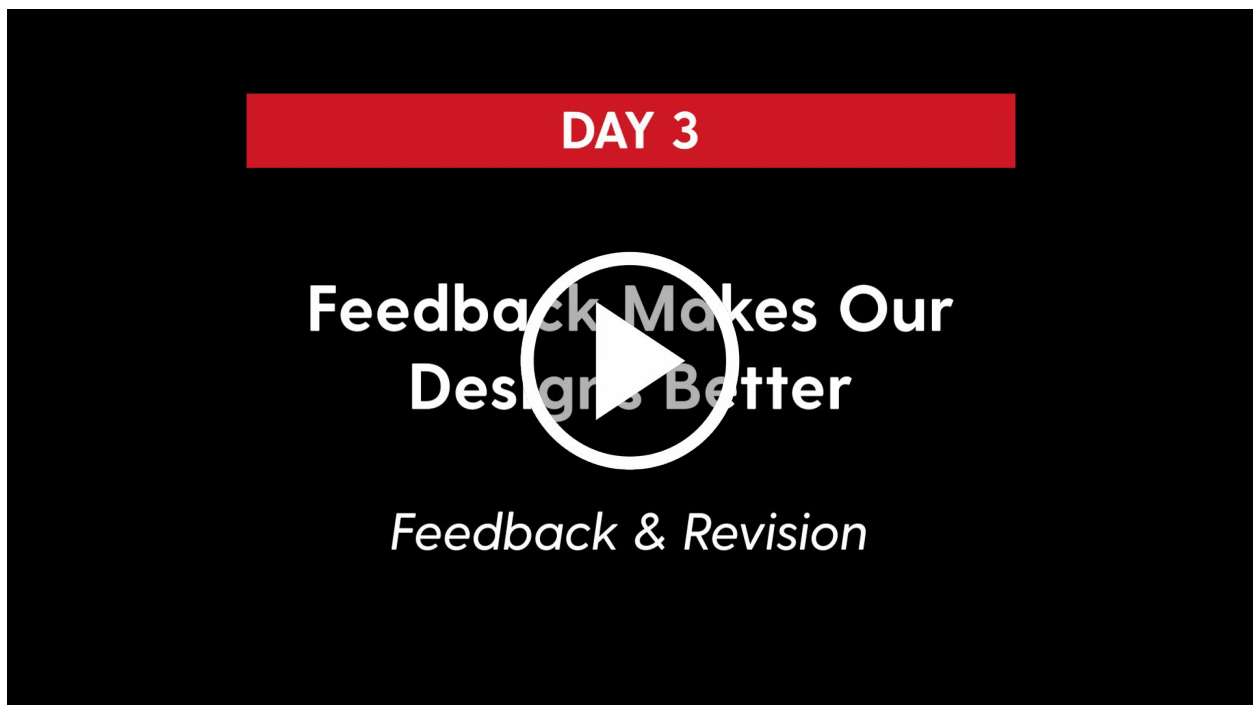
Feedback is information presented to someone about how they have done in their work. Useful feedback is most often given in the form of a compliment or constructive criticism about possible improvements.

Today's Camp Video

Today, you get to hear from our architect friend Sina again. She will share an example of helpful feedback that she received from a client on some design work she did, and the design revisions that resulted from that feedback. She'll point out why feedback is helpful and how she uses it all the time in her design process as an architect.

Sina will also share tips on how to *receive* feedback as well as *give* feedback that is useful. You'll be exploring both types of feedback during camp today!

Remember to come back to this document and finish reading through it after you watch today's video!



Day 3 Video: Feedback Makes Our Designs Better

Watch now:

https://youtu.be/-7WcBC4d_BQ

Day 3 Activities: Prepare for Feedback & Revise

We encourage you to watch the recording of today's **LIVE Activity** so we can work through the camp activities together!

Remember these important steps to giving and receiving feedback on a design that Sina mentioned in today's video? Let's recap:



Greatest Strength *What was powerful or well done?*



Tiny Tweaks *What minor adjustment would make my design even better?*



Celebrate Surprises *What was unexpected, original, outside-of-the-box?*



Hungry for More *Where could more detail strengthen my design?*



Mind Blown *What did you love about this that you hadn't considered before? Was there anything that was a nice surprise?*



Clarifying Confusion *Was there anything unclear, confusing, or that you'd like to know more about?*

Go ahead and get started on the **Day 3 Takeaway Questions** on page 28 of your **Architect Journal**. We also encourage you to work through the **Prepare for Feedback Worksheet** on page 30 and 31 of your journal before you watch the **LIVE Activity**. In today's live activity, we'll practice giving and receiving feedback on our designs!

Make sure to have your Core Principles Tent Card handy as you think about the feedback that you receive today and how to incorporate it into your final design. You will need to use your **listening** and **hearing** skills. Remember, it is OK to only incorporate the feedback that helps your monument design be better aligned with your core principles.

There is also a **Vocabulary Word Search** on page 29 of your journal if you'd like to challenge yourself to complete the puzzle!



Watch Today's LIVE Activity!

Watch a recording of our Day 3 LIVE Activity from last summer. Together we will work through today's camp activities!

[CLICK
HERE TO
WATCH](#)

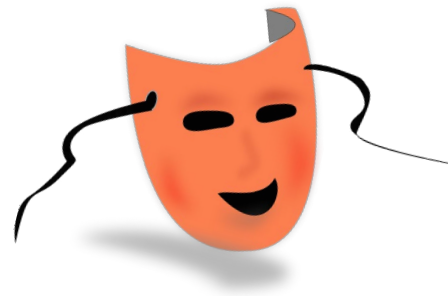
★ Bonus Challenge: Draw or Act it Out!

Itching to do more designing and creating? Today's bonus challenge is all about your hero's story. Draw a comic strip or write a short play telling their story!

Follow the Day 3 Bonus Challenge steps on page 34 in your **Architect Journal** to get started.

Materials needed:

- A few pieces of paper
- Pencil and eraser
- Colored pencils, markers or crayons (something to color with)



Share Your Work With Us!

Don't forget to take pictures and videos of the things you design, draw and build throughout this camp. We would love to see what you create! Plus, when you submit images of your work, you'll have the chance to be featured on our [shared camp board!](#)

Ask a parent or guardian to help you submit your work using this form: bit.ly/aisSC23-shareyourwork

See other
people's work
on our shared
camp board!
[TAKE ME
THERE!](#)